
VRRCC Free Download [portable Edition]



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About This Game

Virtual Reality Radio Controlled Cars — the best RC car simulator in VR.

You will see great physics, nice graphics and deep immersion!
Do crazy stunts, modify tracks with objects and customize your car.

FEATURES

- Suspension system simulation
- Realistic car physics
- Pistol grip transmitter virtual controls
- Items to create ramps/modify tracks
- Stunning graphics

UPCOMING

- Car customisation
- More car rigs
- More levels
- Time trials
- Hands system improvements

Title: VRRCC
Genre: Action, Indie, Racing, Simulation, Sports, Early Access
Developer:
Vice Age
Publisher:
Vice Age
Release Date: 20 May, 2019

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Minimum:

OS: Windows 7 SP1 (64-bit)

Processor: Intel i5 4-series, equivalent or better

Memory: 8 GB RAM

Graphics: GTX 970, equivalent or better

DirectX: Version 11

Storage: 1500 MB available space

English







So....I am a big fan of VR and also RC cars. I race rc cars at a club level at my local track, and do quite well. I have been playing VRC Pro for a few years too. Maybe I am missing something here, but where is the in game menu? All i can do in the game is drive one truck around a neighborhood street. Teleportation is god awful, can only go in one direction, no way of turning around, unless you physically turn your body in real life. Unless I get a response back on how to do other things in the game other than just the opening scene I will be refunding this game. I love the idea of VR RC racing, but from what ive seen in this game there is a LONG way to go. Another huge need would be the support of the vrc pro usb adapter so we can use a real radio. The touch controllers just dont cut it. I would program the hand movements to match the throttle and steering inputs, and just have the arms and hands held in a static position in front of you. If you guys can get some good tracks, and REAL rc racing classes with good physics and support for the USB adapter, this game could be awesome. So basically VRC Pro in VR...only better, because VRC pro has its own list of problems.

I hope I am not sounding too negative, as i know this is a solo operation. I do really like the idea of VR RC. I hope you focus on actual rc racing, and not just bashing. I want to have an experience in vr similar to when I go to my local club, and race, whether its on the outdoor track, or the indoor clay track, or astro track. I hope to see all the major classes, like 1/8 buggy, truggy, 10th scale buggy, sct, stadium, 4wd buggy etc.

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